



Embedded development

The role of an involved
community in social software
design

Development models

- The waterfall
- Open source

Unintended consequences

We never know the requirements

Adaptive design

Design:

**The discovery of requirements
by a process of making**





Social software

- Knowledge of requirements decreases
 - Side-effect social software



EVNT .org

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- One system
- Media arts in London
- Tracks conversations
- No data yet
- Needs to be automatic
- Unknown requirements

Grow the system

The 5 step plan



Ecosystem design is the design of self-sustaining circuits

Flows of data

Conversations as gift economy

The gift as code

Iterative development and Flickr

5 steps

- **Prototype release**
- **Technical engagement**
- **Iterative development**
- **Wider community engagement**
- **Release**



Embedded development

